

# CONVEYOR TOASTER

## USER'S MANUAL

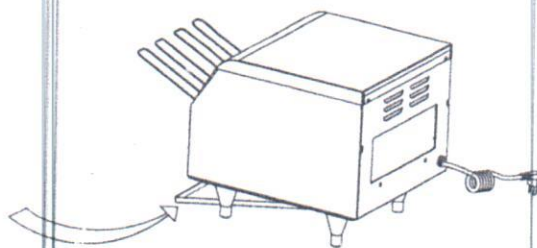
Adjust the speed of conveyor to control the color of toasting bread. The feed ramp can lead bread on to the conveyor. The toast crumb tray collect crumb easily. The front and rear discharge can be changed to use by mind. To ensure proper operation, please read this manual carefully before using. After reading, keep this manual in a convenient place for further reference.

### 1. Additional parts installation

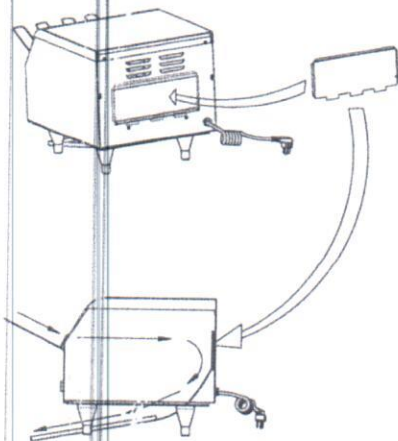
- When the package was opened, get the below additional parts as follow: one **Slide tray**, one **back-cover-board**, one **guide net**, one **crumb tray** and four **adjustable feet**.
- First, install the four adjustable feet into the nuts which at the bottom of the unit body. Then places the unit at the proper counter height, in order to safety operation, adjusts the adjustable feet to make the unit placed staidly.
- Insert the hook of the crumb tray meets the stop pins.

If you need the toaster exit from the front, then: **Slide-tray installation:**

1. Hanging the **Slide-tray** to the hook in back open.

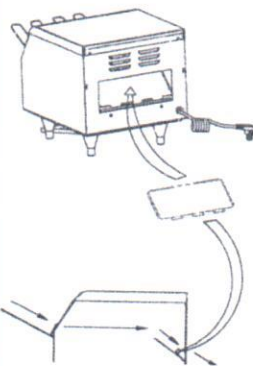


2. Put the back-cover-board to the hook in back open to block the heat outside.



IF you need the toaster exit from back, then: **Back tray installation:**

Hanging the back-cover-board to the hook in back open. You can put a pan on the table to collect the output.



## 2. Electricity installation

- 2.1. Make sure the supplied voltage is coordinated with the using voltage.
- 2.2. The power wire should be connected the special socket which lead through the special air switch and the electric leakage protector. Make sure the ground wire connection is connected well. For convenient operation, ban to pile up the sundry goods near the switch.

## 3. Operation

- 3.1. When the power is on the indicator will light, turn the knob COLOR CONTROL to right until it reached the position "3"(notice: the speed of the chain net as fast as the color became lighten. When the gearshift switch was turned to the "BREAD" position, the up electric heating tube and the down electric heating tube will heating at the same time, and the inside temperature of the unit will warm up. The temperature in the middle of the unit can be reached the highest temperature 284°C in twelve minutes, if there was no bread inside of the unit. Then the temperature will stay in 284°C.
- 3.2. Before toasting, turn on the power and approximately 10 to 12 minutes for a warm-up period. Then try to toast two pieces of bread to see whether the color is good or not, and adjust the speed of the chain net. If want the color deepen, turn the color controller to right to go over "3" position. (Notice: the more graduation and lower chain net speed, the color of the bread will deepen.) After adjusted the speed of the chain net, put the bread into the chain net follow the tray. The bread will go with the chain net into the inside of the unit and toasting in the inside of the unit.
- 3.3. After finished toasting, put the bread into the down tray, the bread will follow the down tray to slip to the front from the unit chamber.
- 3.4. If toasting the steamed bun, turn the knob which in the right to the "BUNS" position, the up electric heating tube working on. If want to heat preservation, turn it to the "STBY" position.
- 3.5. After finished working, turn the knob to "OFF" position and pull the plug out.
- 3.6. If the supply cord is damaged, it must be replaced by the manufacturer, its service agent or similarly qualified persons in order to avoid a hazard.

## 4. Clean and maintenance

- 4.1. when clean and maintenance the unit, cut-off the power in case of accident.
- 4.2. After finished a day's work, pull out the tray and clean it. Use the soft wet towel that has not corrosive clean preparation to cleaning the unit. This appliance shall not be cleaned with a water jet.
- 4.3. To prevent the unit to be polluted and effect the unit's function, do not use the unit to toast the food that content too much sugar in the surface or the food will flow and stick after heating.